



Junior Ice Hockey Leagues Rules of Competition 2026-2027

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1. Scope & Interpretation

The governing body for ice hockey in the United Kingdom is Ice Hockey UK Limited (IHUK). There may be references in these terms to policies of England Ice Hockey (EIH) and Scottish Ice Hockey (SIH) which are now policies of IHUK and will continue to apply to all Clubs and Teams. IHUK is now entitled to enforce these. In due course we will rebrand EIH and SIH policies and other documentation. References to EIH or SIH shall, where the context requires, be construed as references to IHUK.

All IHUK-sanctioned games and tournaments must adhere to the [IIHF Rules of Ice Hockey](#)

Where the IIHF rules are supplemented or amended by the **IHUK In-House Rules & Officiating Guidance** (<https://www.ihukreferee.uk/downloads>), the IHUK wording will take precedence for domestic competition.

Order of precedence: IIHF Rules → IHUK In-House Rules → Junior Rules of Competition.

Insurance notice: Participants are covered by IHUK insurance **only when** the game, tournament or camp has been formally sanctioned or approved by IHUK.

2. League Identity & Structure

Junior leagues are solely owned and operated by IHUK and operate between U10s through to U19s. The regular season runs **5th Sep 2026 – 9th May 2027**.

League formats, end dates and the 2026-27 divisional matrix are set out in Appendix A.

**Early start option**

- League games may start on or after 29th August (before 5 Sep) by mutual written agreement of both teams, league agreement and subject to confirmed ice availability and all players being registered and eligible.

Midweek fixtures

- Permitted by mutual written agreement of both teams. Once agreed, the Home Club must notify the **IHUK Fixtures Secretary and League Management** team so that officials can be appointed and all systems updated.

Formats & fixtures

- Clubs must apply to enter teams into the league by 31 May ahead of the upcoming season.
- The total number of games and home/away distribution for each team is set annually for each section and published in Appendix A.

U10 competitions

- Regional divisions confirmed at the start of each season, based on entries.
- U10 matches are cross-ice and non-league; all other age groups play on full ice. U10s season runs from beginning of September through to Mid-July.

Points System

<u>Result</u>	<u>Points Awarded</u>
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Regulation win	3 points
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Regulation draw	1 point
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Regulation loss	0 points
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Double Points & Unfulfilled Fixtures

No double-points games will be played, except in exceptional circumstances (e.g. a non-fault failure to fulfil a fixture that cannot be rescheduled). In such cases, the requesting team must:

- Obtain written agreement from the opposing team; and
- Submit this agreement, along with supporting reasons, to the Junior Management Committee.
- The JMC reserves the right to refuse any request.

If there is no available fixture to play allowing double points to be awarded, the result will be recorded as 0–0, one point each.

Unfulfilled games will be reviewed by IHUK and the Junior Management Committee, in consultation with the league fixtures secretary, before a result is awarded. [Permission from IHUK must be obtained](#) in advance where a scheduled fixture cannot be played.

Any dispute regarding an awarded result must be appealed in writing, with supporting evidence, within 7 working days of the result being awarded. Appeals should be submitted to the Junior Management Committee.

League Title Tiebreakers

The placing of teams in the league table shall be determined according to the following criteria, applied in order until the tie is broken:



1. **Total points** earned in the regular season.
2. **Points earned** in games between the tied teams.
3. **Overall goal difference** in games between the tied teams.
4. **Overall goal difference** in the regular season.
5. **Total goals** scored in the regular season.
6. **Number of regulation wins**.
7. **Fewer penalty points** accumulated in the regular season.
8. **Fewer penalty minutes** accumulated in the regular season.

If teams remain tied after all criteria have been applied, the final position shall be determined by the league.

Promotion & Relegation

There is **no promotion or relegation** in any league.

Leagues to be reviewed each summer, in preparation for the new season. Teams may be encouraged to step up or down to ensure competitive leagues.

Game Length & Format

Game duration and format for Junior matches are defined as follows:

Age group	Length	Format
U10	Click here for guidance	Cross-ice jamboree, non-checking
U12	3 x 18-minute periods	Full ice, non-checking, running clock
U14	3 x 15-minute periods	Full ice, checking, stop clock
U16	3 x 15 or 3 x 20-minute periods*	Full ice, checking, stop clock
U19s	3 x 15 or 3 x 20-minute periods*	Full ice, checking, stop clock

U16 & U19: Home Team must confirm their match length with the fixtures secretary **before the season starts** and use the **same format all season** (no changes once underway).

U12: Playing format, including line changes, off-side rules, and penalty administration—is set out in **Appendix D**.

League Entry & Affiliation

- **Entry deadline:** Clubs must apply by 31 May each year to enter teams for the following season.
- **Conditions:** By applying, clubs agree to abide by the IHUK/EIH Rule Book and the rules of IIHF, IHUK, and EIH.
- **Returning teams:** Teams from the previous season are accepted if they:
 - Have no outstanding debts to either IHUK or other affiliated clubs; and
 - Meet re-affiliation criteria.
 - formally confirm their intent to participate.
- **New teams:** Must apply in writing to IHUK by 31 May and have an ice time agreement in



place to fulfil fixtures. Once accepted, the team must complete the IHUK affiliation process to gain full membership.

- **Multiple teams per age group:** Entry of a second or third team is at the discretion of IHUK, subject to each team meeting the minimum squad criteria of 13 skaters + 1 netminder (13+1) and confirmation of available ice time at the venue.
- **Divisional structure:** Divisional structure is reviewed annually by IHUK in consultation with clubs. During the off-season, clubs may request to move divisions, but no club has an automatic right to move up. Requests are reviewed by the JMC, taking into account the club's previous finished position and any other clubs' requests, with all decisions made in the interest of fairness, competitiveness and transparency across the league. The JMC shall request the approval of the CEO (or their designee) prior to making decisions about teams moving up or down.

Withdrawal

- Any team that withdraws after the season begins:
 - Is liable for fines (at IHUK discretion); and
 - Must settle all unpaid fees or penalties.
- Withdrawals must be submitted in writing by an authorised club signatory to: info@englandicehockey.com

3. Governance Hierarchy

<u>Level</u>	<u>Body</u>	<u>Responsibility</u>
1	IHUK Board	Strategic oversight & ratification of rules
2	Risk & Governance Committee	Rule-change scrutiny; safeguarding audit
3	Junior Management	Committee Day-to-day league ops & discipline referrals
4	Club Representatives	Fixtures, operational feedback, voting

4. Season Calendar 2026-27

<u>Date</u>	<u>Milestone</u>
14 Jun 2026	League formats confirmed
5 Sep 2026	Season opens (all divisions)
31 Jan 2027 17:00	Domestic transfer deadline
15 Feb 2027	IIHF ITC deadline (international)
9 May 2027	Regular season ends
15 - 16th May 2027	U12/U14 Finals
22 - 23rd May 2027	U16/ U19 Finals



31 May 2027

Expression-of-interest deadline

IHUK may change these dates from time to time upon reasonable notice to the Clubs and Teams.

5. Team Eligibility

To be eligible for any IHUK competition, each team must:

- **Affiliation & Registration**
 - Complete **IHUK affiliation** before entering the following season.
 - Register the **minimum number of players, coaches, and managers** by **30 August** of the playing season. Failure to meet this may result in removal from competitions.
 - Junior teams must have at least **14 registered players** including a netminder (**13+1**).
Note: season 27-28, minimum registered players will be 15, including netminder (14+1).
 - To enter two teams at the same age group, clubs must have **28 players** including 2 netminders (**26+2**).
 - When a club fields two teams, players must be allocated to a specific team in advance to the season start and may not be pooled across both.
 - There is no maximum squad size.
- **Contacts & Administration**
 - Provide **email and telephone details** for a lead contact and fixtures secretary. If these details change during the season, the club must notify IHUK and the relevant regional lead without delay.
 - Make available sufficient **home ice dates** to fulfil fixtures. Clubs must supply dates to IHUK within **five working days** when requested. (Number of required dates is set annually and listed in **Appendix A**.)
- **Finance & Compliance**
 - Settle all **outstanding fines and debts** owed to IHUK or IHUK-affiliated clubs. Teams with unpaid debts may be **suspended** until cleared.
- **Coaching & Support Staff**
 - Each junior team must have, as a minimum, on match days:
 - **1 x Level 2 Head/Team Coach**
 - **1 x Level 1 Assistant Coach** or an additional Level 2 Coach
 - **Team Manager** is not required on the bench. However, can go on the bench at the discretion of the Head Coach, but is not counted towards bench strength,
 - Coaches may be registered with another team in the same club.
 - New for 2026-27 season: the away team is required to provide personnel for the away penalty box to support the running of fixtures on game days. This change:
 - Reduces the risk of allegations of abuse involving home volunteers



- Provides a calming, familiar presence for away players if needed
- Supports players with SEND needs by ensuring a friendly, familiar person is present

6. Player Eligibility & Age Rules

To be eligible for any Junior IHUK competition, players must:

1. Be registered in **Gameday** to the relevant club/team;
2. Where required, hold a **valid IIHF International Transfer Card (ITC)** approved by **IHUK** before participating. **British citizenship/passport is not a requirement** for junior eligibility.
3. Have no unpaid IHUK fines or club related debts; and
4. Be registered with the correct age group team (see age rules below) by 31 January of the current season.

Exception: U10 players may register at any time during the season.

Senior vs Junior status

A player who registers for senior membership forfeits eligibility to play in any junior team, league, competition, or tournament for the remainder of that season. Registering as a senior is a one-way transition within the season; players cannot register senior and then also play down at junior level and cannot revert to junior registration once senior registration is confirmed.

Junior Age Eligibility

Eligibility is based on the year of birth.

Age as of 31/12/2026	Year of Birth	League 2026/2027	Abbrev. 2026/2027	Play up Eligibility
6 or below	2020 onwards	Under 10s	U10	N/A
7	2019	Under 10s	U10	U12s*
8	2018	Under 10s	U10	U12s
9	2017	Under 10s	U10	U12s
10	2016	Under 12s	U12	U14s
11	2015	Under 12s	U12	U14s
12	2014	Under 14s	U14	U16s
13	2013	Under 14s	U14	U16s
14	2012	Under 16s	U16	U19s
15	2011	Under 16s	U16	U19s & Seniors**
16	2010	Under 19s	U19	Seniors
17	2009	Under 19s	U19	Seniors
18	2008	Under 19s	U19	Seniors

* Once a player has reached their 7th Birthday

** Once a player has reached their 16th Birthday - Refer to [NIHL Rules of Competition](#) and NIHL 1 and 2 Rules of Competition



5.1 ITC Holders

- **Limited ITC:** one-club registration. No dual registration or eligibility for player pool.
 - **Unlimited ITC:** movement options per IHUK rules.
 - Please refer to the [IHUK ITC Policy](#) for further information.
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7. Movement of Players

Player movement during the season may take the form of:

- **Dual registration** (with a secondary club in GameDay)
- **Permanent transfer** (between clubs/teams in GameDay)
- **Emergency transfer** (single-game dispensation, via GameDay + Player Pool Request form)

Regulations

- All movements must be **approved in GameDay** and agreed in writing by:
 - Primary club, secondary club, player, and (where relevant) parent/guardian.
- Emails between designated club officials and parents/guardians are acceptable evidence.
- Official transfer requests must be submitted via GameDay. Parents do have to approve on Gameday as well. All transfer steps must be completed.
- Applications must be lodged at least **5 days** before a fixture (non- Limited ITC players).
- **IHUK/EIH eligibility rules apply at all times.**
- All player movement is subject to **IHUK approval**; IHUK may refuse at its discretion.

Emergency transfers

- Require a [Player Pool Request form](#); no approval will be granted without it.
- Requests must be submitted by the **Tuesday** before the fixture and uploaded to GameDay no later than **5:00pm on the Friday** prior to the fixture for the player to be approved.
- **Any team fielding a player without written approval via GameDay will be treated as having iced an ineligible player, with the result awarded to the non-offending team by the Junior Management Committee and any associated coach sanctions or penalty points issued by DOPS.**

Restrictions

- Players who have represented at **international level** (GB, England, Scotland, or another national team) in the previous or current season may not join a second team within their age group without the **approval** of the Junior Section General Manager. Exceptions to this:
 - **Netminders**- where a club has only two netminders at an age group who have represented a nation, dispensation could be given to one to represent the second-tier team.



- **Girls who have played international level (GB/England/Other international)** are permitted to play in either Division 1 or Division 2.
- If a player has previously played at an international level other than GB, this must be flagged to the JMC for review.
- Approval for movement from a Division 2 team to a higher division is possible if it forms part of a legitimate pathway.
- **Exception:** netminders, where a case may be approved.

Sanctions

- Failure to comply renders the player **ineligible** for IHUK competitions.
- Any team fielding an ineligible player will be treated as having iced an ineligible player. The **Junior Management Committee** will apply the relevant **team sanction**, including the **awarding of the result to the non-offending team**.
- Any associated **coach sanctions or penalty points** will be issued by **DOPS**.

Dual Registration (Two-Way Agreements)

Purpose

Dual registration allows a player to be registered with a primary club and a secondary club in limited cases, to support player development and fixture fulfilment. For the 2026-27 season, a secondary club team may register multiple dual-registered players but may field a **maximum** of two dual-registered players per league fixture, across all age groups from U12 to U19.

Exception: A new club who need support during their first season may require additional dual registered players. This can be done with the approval of the JMC. This is to allow the growth of the club.

DOPS suspensions apply at all clubs that the player registers at. So, receive a suspension at primary club, will apply to secondary club.

When dual registration is permitted

- **Across sections (junior ↔ senior):**
 - A junior may register with a senior team (e.g., NIHL/WNIHL) only where the primary club does not have a team/opportunity at that level.
 - If the primary club later provides a suitable senior opportunity in the same division, the player must transfer from the secondary team (a player cannot play for two teams in the same division).
- **Within the same age group (cross-division):**
 - If the primary club fields only one team in the player's age group (e.g., Division 2 only), the player may also sign for a secondary club's higher division team (e.g., Division 1) in the same age group.
 - Dual registration is not permitted if the secondary club already fields two teams in that age group (Division 1 and Division 2).
 - This will be checked manually by reviewing the transfer and club tabs on GameDay at the point a transfer is approved, rather than relying on GameDay to block it automatically.



- Any player found to be dual registered in breach of this rule will be treated as an ineligible player, resulting in forfeit of any fixtures played while the breach was in place.
- The transfer will be revoked with immediate effect. Playing up an age group is not covered by dual registration. It requires separate dispensation (see Section 7.3.3: Dispensation—Playing Up).

Priority in a fixture clash

- Primary club has priority in a clash, unless there is written agreement for the player to represent the secondary club for that specific fixture.
- Without written agreement, appearing for the secondary club may render the player ineligible for that game. Both **league sanctions** and **DOPS sanctions** could be applied.
- If a primary club releases a player to the secondary club for a clash, the primary club may not borrow from the player pool to replace them.

Agreement & approvals (mandatory)

- A two-way agreement must be submitted, completed and approved in GameDay prior to the day of the fixture. Approval steps may be declined if requested at short notice by the JMC.
- Agreements run to season end unless mutually cancelled.
- **Deadline:** No new two-way agreements after 31 January of the current season.
- All registrations and approvals are via GameDay; IHUK approval is required and may be refused at IHUK's discretion.
- Player Eligibility rules (Section 6) and minimum age restrictions apply.

Emergency use

- Emergency transfers (single-game dispensation) are separate from dual registration and require a [Player Pool Request form](#).
- A club may not borrow a player from the player pool if that club has a second team in the same age group, or a younger age group, that does not have a fixture that day. Clubs are expected to develop players within their own squads rather than rely on the player pool as a routine option

Example

- Club A has U19 but no NIHL pathway. A 16-year-old U19 at Club A may request dual registration with an NIHL team at another club (subject to the rules above and IHUK approval).

Minimum Bench Strength – Players

Eligibility

- Players must be registered with IHUK to the club and team they are representing before matchday.

Bench minimums

- **U14/U16/U19:** 13 skaters + 1 netminder (13+1) minimum, including a maximum of **two dual-registered players** per game, unless dispensation is granted in exceptional



(circumstances only. (see Section 7.4).

- **Note: season 27-28, minimum registered players will be 15, including netminders.**
- **U12:** Minimum 15 skaters and at least 1 netminder. Maximum squad 21 skaters and 2 netminders only where both teams pre-agree to 4-line hockey.

Late arrivals

- **Except U12**, a game may start with 6 players. The full minimum bench (above) must be reached by the start of Period 2; those players must be dressed and on the bench at that time.

Non-compliance & outcomes

- Failure to meet minimums = Failure to Fulfil a Fixture.
- If one team is in breach, the game is awarded to the non-offending team in line with the age group's mercy rule.
- If both teams are in breach: record 0–0, no points.

Challenge game option

- If a team fails to meet the minimum bench or player numbers, the fixture may proceed as a Challenge Game where safe to do so, with approval from both Level 2 Team Coaches and the IHUK General Manager – Juniors (or their designee). The game sheet must be clearly marked "**CHALLENGE**" so it is not subject to unnecessary DOPS review.
- In a Challenge Game, the non-offending team is awarded the game at the mercy score. This result must be recorded on GameDay.
- All game statistics and penalties must still be recorded for a Challenge Game, in case DOPS needs to review any incidents.

Cancellations for insufficient players

- If a game is called off for insufficient players, players registered to the responsible team may not play in any other domestic fixture that day in any section.

Non-British trained players

- No limit on icing non-British trained players in junior competitions.

Transfers

Domestic Transfers (between clubs/teams)

- A player may transfer during the season with written agreement from the releasing club/team, the receiving club/team, and the player (and parent/guardian where applicable).
- All transfers must be submitted and approved in GameDay.
- Once approved, a transfer is locked for 28 days. No further transfer or dispensation for that player will be granted during the lock, including moving the player up from the club's second team to its first team.
- Deadline: 5pm- 31 January (current season) for eligibility in league competitions. Transfers after this date allow participation in challenge games/tournaments only.
- International transfers: IIHF deadlines and procedures apply.

Emergency Transfers (Player/NM Pool – one game)



- Before submitting a request for a player from the player pool, clubs must first demonstrate that they have exhausted all internal options, including players from a lower division team or from the next eligible age group within their own club. Evidence of this may be requested by IHUK, and requests without such evidence may be declined.
- Requests are made via the [Player Pool Request form](#); no approval without the form.
- Purpose: short-notice cover to reach minimum bench requirements for a single fixture (standalone matches only).
- A team may request a maximum of two players. Where a team requires three or more players to fulfil a fixture, the game will be reclassified as a challenge game and the result awarded to the non-offending team.
- Approaches directly by clubs to players are not permitted; such players may be excluded from selection.
- Eligibility limits:
 - Normally from the age group below or lower division within the same age group (e.g., U14 Div 1 may borrow U14 Div 2 or U12).
 - Same-division borrowing only in exceptional cases where no other players are available (IHUK decision).
 - GB/ENTP players (current or immediately preceding season), cannot be used in the same age group without Junior Section GM approval (exception may be made for netminders).
- Each request is assessed individually; IHUK may refuse any request to prevent unfair advantage. Requests must be submitted to IHUK by the Tuesday before the fixture and entered onto GameDay for approval no later than 5:00pm on the Friday prior to the fixture. Requests received after this deadline will be refused.

Dispensation – Playing Up an Age Group

- Juniors may play up one age group (including junior → senior NIHL/WNIHL), but may not play down. Note: They can **train up** two age groups.
- Specific minimum ages:
 - **U12:** only players who are 7 years old or older on the date of the fixture may play up to U12.
 - **Girls to Girls' U16:** Players, including goaltenders, must be **at least 10 years old** to play up into this competition. All requests remain subject to the usual dispensation process and safeguarding checks. Please also consult the **WNIHL Rules of Competition** for any additional provisions.
 - **WNIHL:** girls aged 14+ may play up to any WNIHL division.
 - **NIHL:** players aged 16+ may play up to any NIHL division. (They can train up from 15 years old)
- **U19 responsibilities:** U19 players must fulfil their obligations to their primary age-grade team unless a club agreement exists. If an U19 league fixture would otherwise be un-played, the player must prioritise U19.
- Due diligence (duty of care): Before selecting a player to play up, clubs must confirm the player is capable by being both physically and mentally ready. Agreement should be reached between club coaches and parents in advance.



- **Registration:** Any junior playing up to senior or across sections (e.g., WNIHL) must be registered in GameDay with each section. Failure to do so may render the player ineligible.

Dispensation – Playing Across a Division (Div 2 → Div 1)

- Where a club fields teams in two or more divisions in the same age group, a player may play up from the lower division (Div 2 → Div 1) to aid development.
- Playing down a division by dispensation is not permitted. A player found playing down a division will be treated as an ineligible player, resulting in a forfeit win for the non-offending team.
- A player transferred down a division for injury/safety reasons may not play up again until 28 days after that transfer is completed.

General Provisions

- IHUK eligibility rules apply at all times.
- IHUK approval is required for all movements/dispensations and may be refused at IHUK's sole discretion.
- Failure to follow these procedures renders the player ineligible. Any team icing an **ineligible player** will have the result awarded to the non-offending team by the **Junior Management Committee**, and any associated **coach sanctions** or penalty points will be **issued by DOPS**.

Dispensation from Minimum Bench Strength

When dispensation may be considered

- **U12: No dispensation** (must meet standard minimums).
- **U14 / U16 / U19:** May be granted **down to 12 skaters + 1 netminder (12+1 NM)** for a single fixture.
- **Note: season 27-28, minimum registered players will be 15, including netminders. The dispensation limit will increase accordingly and be granted for 14 skaters including the netminder.**

Before you apply

- Clubs must show **due diligence** by using all available players from **younger age groups** or a **secondary team within the same club** before seeking dispensation.

How to apply

- Submit the request **in writing to IHUK at least 2 hours** prior to the fixture.
- Approval must be received **in writing from IHUK** before the game.

Bench Team Officials

- Teams may **borrow bench officials** from other teams, but must still meet the **minimum bench requirements** set out in the Match Day Protocols.
- In a fixture clash, priority rests with the **official's primary team. Non-**

compliance

- If permission is **not obtained** prior to the game, the game will be treated as a **challenge**



game and assessed under **Rule 8: Failure to Fulfil a Fixture.**

8. Failure to Fulfil a Fixture and Fixture Amendments

A team that, **without just cause** (as defined elsewhere), fails to fulfil a league or cup fixture will **forfeit** the match and may be fined and required to **reimburse the non-offending team's reasonable costs** (e.g., ice hire, officials, travel), subject to evidence.

Automatic outcomes

- **One team at fault:**
 - Result: awarded to the non-offending team in line with the **age-group mercy rule**.
 - Sanctions: **fine (tariff below) + cost reimbursement**.
- **Both teams at fault:**
 - Result: **0–0, no points**.
 - Sanctions: **both teams fined** (tariff below).
- **Neither team at fault:**
 - Result: **0–0, one point each**.
 - Sanctions: **none**.

Fine tariffs (by age group)

Age group	Tariff 1	Tariff 2	Tariff 3	Tariff 4
U10	N/A	£50	£200	Expulsion
U12	N/A	£50	£200	Expulsion
U14	N/A	£100	£400	Expulsion
U16	N/A	£125	£500	Expulsion
U19	N/A	£125	£500	Expulsion

Points deductions

- **Tariff 2:** –2 points for **U14 and above**.
- **Tariff 3:** –2 points for **U12 & U14**; **–4 points for U16 & U19**.

Tariffs are generally applied **cumulatively** (e.g., Tariff 1 for a first offence), but the **League Management** and **DOPS** may **escalate** where warranted (e.g., cancellation within 24 hours, high-profile fixtures, or no-show without notice).

Costs

The offending team must **indemnify** the non-offending team and, where applicable, the **venue**, for game-specific ice costs and officials' expenses.

Removal from competition



If a team is removed, **all their results are expunged** from the competition record.

Fixture Amendments

Fixtures may only be rescheduled in the following cases:

- Ice withdrawn by venue or senior team fixture conflicts.
- Agreement by both teams and approval by IHUK at least 28 days in advance.

Requests to rearrange must not clash with other league games and must be made via the Fixture Change Request Form within three working days of the issue.

IHUK reserves the right to decline any rearrangement request.

Postponements

A fixture may only be postponed due to:

- Ice failure or unsafe rink (confirmed by management).
- Severe weather or travel/traffic delays; Red weather alert, issued by the Met Office, should result in game postponement as a safety concern; Delays impacting 3+ players or a key coach such as vehicle breakdown.
- Death or Medical Emergency, applies when the following occurs; Death of a team member, official, or team member's family member or medical emergency involving a team member or official

Both teams must submit alternative dates within five working days. If rescheduling is not possible, the game is cancelled with a 0-0 draw and one point each. The team responsible for postponement bears any associated costs.

Postponement Costs and Claims

The team responsible for the postponement shall bear any reasonable and unrecoverable costs incurred by the opposition. Events outside a club's reasonable control (e.g., rink/plant failure, emergency venue closure, severe weather) will not render the scheduled home team responsible for postponement costs.

Claims are strictly limited to:

- Pre-booked same-day coach travel for the away team that cannot be cancelled or refunded.
- Hotel accommodation deposits that are non-refundable.
- Rink hire.

All claims must be submitted with documentary evidence (e.g. invoices, booking confirmations, or cancellation policies) within five working days of the postponement.

All claims are subject to review and must receive formal approval from IHUK before reimbursement is authorised. Payment should be arranged between clubs. IHUK will only intervene if payment is not paid as agreed.

The following will not be considered valid claims:

- Player or staff wages.
- Loss of matchday revenue (tickets, catering, etc.).
- Any other indirect or consequential costs.

Abandoned Games

Games may be abandoned by rink management or club and on ice officials mutually agree;

- Ice failure or unsafe conditions.



- Player/spectator safety risks.
- Medical emergencies.
- Team absence 10+ minutes after scheduled face-off.
- No qualified coach following ejection.

If <2 periods are completed, the game is a 0-0 draw. If ≥2 periods completed, the score stands. No abandoned games will be replayed unless exceptional circumstances are agreed in writing by both teams and IHUK.

8. 9. Payment of On-Ice Officials

- **Fees:** Referees are reimbursed in accordance with **Appendix E**.
- **Default method:** **Cash** to the **Match Officials**, with a receipt provided on request.
- **Junior fixtures (all IHUK-sanctioned competitions: league, cup, challenge, tournaments, camps, exhibitions):**
 - The **Home Team** is responsible for the **full officiating fees**. Payment must be made no later than immediately after the game and before the officials leave the venue.
 - **Default method:** **Cash** to the **Match Officials**, with a receipt provided on request.

Non-payment

- If payment (cash or agreed electronic) is **not made as agreed**, **IHUK Referee services will be suspended** for that team until all amounts are settled.
 - Any fixture falling within a suspension period will be **cancelled** and recorded as a **Failure to Fulfil a Fixture**, with the **non-paying team at fault**.
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10. Equipment & Kit (Junior)

Baseline: IIHF equipment rules apply, with additions set out below and in IHUK/EIH Rules & Regulations – Skaters' Equipment.

IHUK junior requirements (U10–U19)

- **Full kit at all times** during games (including when serving a penalty).
- **Full-face protection (cage or full visor): mandatory for all IHUK junior players (U10–U19).**
 - Must be **worn as manufactured**; no alterations.
 - **Fit:** chin sits properly in the **chin cup**; helmet secured; **J-clips** (where provided) engaged. If fit cannot be achieved, the player **must not continue** until corrected. Refer to the IHUK In-House Rules for further information.
- **Neck-laceration protector: mandatory and unaltered** from manufacturer spec.
- **Illegal equipment:** Non-compliance with full-face or neck protection will be penalised as



illegal equipment.

- **Jerseys:** Shirt/number must match the **official team list**.

Bench standards

- **Rostered (dressed) players** on the bench: **full kit**, including **helmet (full face)** and **neck guard**.
- **Non-playing junior players** may be on the bench only if wearing, at minimum: **helmet with full-face protection, neck guard**, and **upper-body protection**. Otherwise, they must leave the bench.
- **U19 note:** In line with IHUK junior policy, **U19 players must wear a full cage/ full face** at all times during games.

11. Mercy Rule

Applies to all divisions.

Trigger: When a team leads by **12 goals** (e.g., 12–0, 13–1).

From the moment of trigger:

- The **score is frozen** and becomes the **official result** for standings.
- **No further goals or shots on goal** are recorded on the game sheet or scoreboard.
- **Penalties** continue to be assessed, served, and **recorded**.
- The remainder of the fixture is treated as a **Challenge game**; mark “**Challenge – Mercy Rule**” on the game sheet.
- By mutual agreement, teams may **swap goalkeepers, mix players**, or continue as-is.
- The game **must continue to full time**; **match officials’ fees** are payable as normal.

12. Appendices

A – League structures & games matrix

B – Junior National Finals

C – Minimum squad & bench strength requirements

D – U12 Competition Format & Administration

E – On-ice official fees

F – Contacts



Appendix A – League structures & games matrix

League Structures

U19 Leagues	U16 Leagues	U14 Leagues	U12 Leagues
U19s National Division U19 North Division 1 U19 South Division 1 U19 North Division 2 U19 South Division 2 U19	U16 North Division 1 U16 South Division 1 U16 North Division 2 U16 South Division 2	U14 North Division 1 U14 South Division 1 U14 North Division 2 U14 South Division 2	U12 North Division 1 U12 South Division 1 U12 North Division 2 U12 South Division 2

U19 National Division

Format

- Each team plays **one home and one away fixture** against every other team.
- The league winner will automatically qualify for the National Finals.
- The remaining teams qualify for the **Quarter Finals**, seeded by league position.
- Teams finishing 2nd to 4th will have priority to play second leg at home in the Quarter finals unless mutually agreed otherwise.

Quarter Finals (15-16th May, 2 legs, home & away):

- Game A: 1st Automatic bye to the National Finals.
- Game B: 2nd vs 7th
- Game C: 3rd vs 6th
- Game D: 4th vs 5th

Semi Finals (aggregate winners): Neutral venue – Junior finals weekend

- SF1: Winner Game A vs Winner Game D
- SF2: Winner Game B vs Winner Game C

Final:

- Winner SF1 vs Winner SF2

Scoring system:

- **Aggregate score** across 2 legs.
- If tied:
 1. 5-minute sudden-victory overtime (3v3, golden goal).
 2. If still tied: 3 penalty shots per team (IIHF rules).
 3. If still tied: sudden-death penalty shots until a winner is determined.

**Player Eligibility**

- Must comply with **Junior Age Eligibility** rules in section 6.
- All U19 National Division players must wear **full face cages and neck guards** for the full season, regardless of being 18+.
- Players 18 or older are **not permitted to consume alcohol**, as this remains a junior league.

Two-Way Agreements

- Clubs may use up to **2 players on two-way agreements** from clubs **not competing in the U19 National Division**.
- Players on two-way agreements may only represent **one National Division club** in a season.
- All players, including two-way players, must meet the **25% minimum league game requirement** to be playoff-eligible.

Exception: players “playing up” from a younger age group within their own club.

Age Group: U19 Leagues

Division	U19 National	U19 North 1	U19 North 2	U19 South 1	U19 South 2
Games	16 games plus play offs	16	18	18	16
Format	3 games against each team	1H & 1A	3 games against each team	1 H & 1 A	2H & 2A
Start date	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026
End date	9 th May 2027	16 th May 2027	16 th May 2027	16 th May 2027	16 th May 2027
National Finals	Semi Finalists	Winner	Winner	Winner	Winner
Teams	Guildford Haringey Leeds Nottingham Sheffield Slough Swindon	Bradford Kingston Leeds 2 Manchester Nottingham 2 Solihull 1 Telford Whitley Bay Widnes 1	Billingham Coventry Deeside Sheffield 2 Solihull 2 Sutton Widnes 2	Cardiff Chelmsford Haringey 2 Invicta 1 MK Storm 1 Oxford 1 Peterborough Romford 1 Streatham Swindon 2	Bristol MK Storm 2 Romford 2 Oxford 2 Solent

Age Group: U16 Leagues

Division	U16 North 1	U16 North 2	U16 South 1	U16 South 2
Games	18	22	18	20
Format	1H & 1A	1H & 1A	1H & 1A	1H & 1A
Start date	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026
End date	16 th May 2027	16 th May 2027	16 th May 2027	16 th May 2027
National Finals	Top 2 teams	Winner	Top 2 Teams	Winner
Clubs	Bradford Deeside Kingston Leeds 1 Manchester 1 Nottingham 1 Sheffield 1 Solihull 1 Whitley Bay Widnes 1	Billingham Coventry Lancashire Leeds 2 Manchester 2 Nottingham 2 Sheffield 2 Solihull 2 Sutton Telford Widnes 2	Cardiff Chelmsford Guildford Haringey 1 Invicta Peterborough Romford 1 Slough Streatham Swindon 1	Bristol Cambridge Haringey 2 Invicta 2 MK Storm 1 Mk Storm 2 Oxford Romford 2 Solent Swindon 2

Note: MK Storm 1 v MK Storm 2 must play both home and away prior to 1st January 2027. No players can play in both MK Storm 1 & MK Storm 2, unless playing up from U14s.

Age Group: U14 Leagues

Division	U14 North 1	U14 North 2	U14 South 1	U14 South 2
Games	16	22	16	22
Format	1H & 1A	1H & 1A	1H & 1A	1H & 1A
Start date	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026
End date	9 th May 2027	9 th May 2027	9 th May 2027	9 th May 2027
National Final	Top 2 Teams	Winner	Top 2 Teams	Winner
Nation Final date	15/5/2027	16/5/2027	15/5/2027	16/5/2027
Clubs	Billingham 1 Deeside 1 Kingston Leeds 1 Nottingham 1 Sheffield 1 Solihull 1 Telford Whitley	Billingham 2 Bradford Coventry Deeside 2 Lancashire Leeds 2 Manchester Nottingham 2 Sheffield 2 Solihull 2 Sutton Widnes	Cardiff Chelmsford Guildford Haringey 1 Peterborough 1 Romford 1 Slough 1 Streatham Swindon 1	Basingstoke Bristol Cambridge Haringey 2 Invicta MK Storm Oxford Peterborough 2 Romford 2 Slough 2 Solent Swindon 2

Age Group: U12 Leagues

Division	U12 North 1	U12 North 2	U12 South 1	U12 South 2
Games	18	18	18	20
Format	1H & 1A	1H & 1A	1H & 1A	1H & 1A
Start date	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026
End date	9 th May 2027	9 th May 2027	9 th May 2027	9 th May 2027
National Final	Top 2	Winner	Top 2	Winner
Nation Final date	15/5/2027	16/5/2027	15/5/2027	16/5/2027
Clubs	Billingham 1 Bradford Deeside 1 Kingston Leeds Blue Leeds White Nottingham 1 Sheffield 1 Solihull 1 Widnes	Billingham 2 Coventry Deeside 2 Manchester Nottingham 2 Sheffield 2 Solihull 2 Sutton Telford Whitley Bay	Cardiff Chelmsford 1 Guildford Haringey 1 Invicta Peterborough Romford 1 Slough 1 Streatham 1 Swindon	Basingstoke Bristol Cambridge Chelmsford 2 Haringey 2 Lee Valley Mk Storm Oxford Romford 2 Slough 2 Solent Streatham 2

Note: Leeds JK Blue v Leeds JK White, must play both home and away prior to 1st January 2027. No players can play in both Leeds JK Blue v Leeds JK White unless playing up from U10s.

Age Group: U10 Leagues

Division	U10 N.East	U10 Central	U10 N.West	U10 South Midlands
Start date	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026
End date	Mid July 2027	Mid July 2027	Mid July 2027	Mid July 2027
Clubs	Billingham Kingston Leeds Whitley Bay	Sheffield 1 Nottingham 1 Sutton Manchester 2	Manchester Deeside Widnes Sheffield 2 Bradford	Nottingham 2 Solihull Telford Coventry

Age Group: U10 Leagues

Division	U10 West	U10 East	U10 London	U10 Central
Start date	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026	5 th Sept 2026
End date	Mid July 2027	End June 2027	End June 2027	End June 2027
Clubs	Bristol Swindon Cardiff Oxford Slough 2 Milton Keynes	Peterborough Chelmsford Cambridge Milton Keynes Haringey 2 Streatham	Peterborough 2 Romford Invicta Chelmsford 2 Streatham 2 Lee Valley	Solent Swindon 2 Basingstoke Guildford Slough Haringey

Clubs with two teams are encouraged to **balance rosters** so that all players receive fair and equal opportunities.

U10 games: Each team must have at least **one Level 2 coach** in attendance. In the event of No Level 2 being available, communication with host team is **mandatory** and a L1 coach may support.

Attendance confirmation: Clubs must confirm player numbers with the **host club by the Monday before the event**.

If numbers are low, **teams from other regions may be invited** to ensure full use of ice time.



Appendix B – National Junior Finals

General

All games are played under the IHUK/EIH **Rule Book**, subject to the specific exceptions and formats below.

Attendance (mandatory)

The following teams must attend the National Junior Finals:

- **U19 National Division:** Playoff quarter-final winners
- **U19 Division 1:** Top placed team from North and South
- **U19 Division 2:** Top placed team from North and South
- **U16 Division 1:** Top 2 placed teams from North and South
- **U16 Division 2:** Top placed team from North and South
- **U14 Division 1:** Top 2 placed teams from North and South
- **U14 Division 2:** Top placed team from North and South
- **U12 Division 1:** Top 2 placed teams from North and South
- **U12 Division 2:** Top placed team from North and South

Format

- Games will be played at a **neutral venue** selected by IHUK.
- The Finals will take place **over two weekends**.
- The **fixture schedule** will be published by IHUK in advance of the event.

U12'S & U14'S JUNIOR NATIONALS					
SATURDAY 15TH MAY 2027			SUNDAY 16TH MAY 2027		
Faceoff	Age Group	Fixture	Faceoff	Age Group	Fixture
11.00	U12's Semi Final 1	N1 v S2	11.00	U12s Div 2 Final	N1 v S1
12.45	U12's Semi Final 2	S1 v N2	12.45	U12s Div 1 Final	Winners SF1 v SF2
14.30	U14's Semi Final 1	N1 v S2	14.30	U14s Div 1	Winners SF1 v SF2
16.15	U14's Semi Final 2	S1 v N2	16.15	U14s Div 2	Winners S1 v SF North



U16-19'S JUNIOR NATIONALS					
SATURDAY 22nd MAY 2027			SUNDAY 23rd May 2027		
Faceoff	Age Group	Fixture	Faceoff	Age Group	Fixture
09:00	U16's Semi Final 1	North 1 v South 2	10:00	U16's Div 1 Final	North v South
11:30	U16's Semi Final 2	South 1 v North 2	12:30	U19's National Div Final	SF 1 v SF 2
14:15	U19's National Semi Final 1	Winners Game A v Game D	15:15	U19s Div 1 Final	SF1 v SF 2
17:00	U19's National Semi Final 2	Winners Game B v Game C	18:00	U19's Div 2 Final	North v South
19:45	U16's Div 2 Final	North v South			

Junior National Finals 2027 will be held at Ice Sheffield

1. Team Eligibility

- Teams that **borrowed players to meet minimum squad requirements at the start of the season** are **not eligible** for the National Junior Finals.
- If such a team qualifies, its place will revert to the **next highest placed eligible team**.
- This restriction does **not** apply to teams using **matchday dispensations** during the season.
- Home team allocation will be awarded to the team with the **highest points-per-game** ratio across their respective leagues. In the event of a tie, the team with the highest goal difference will be allocated home team status. Should the teams remain tied, a **toss of a puck** prior to the game will determine the home team.

2. Player Eligibility

- Only **eligible players** may appear on the official team list for any game designated a "Finals" game by IHUK.
- Criteria:**
 - Player may only play for their **primary registered club**.
 - Player must have played in at least **25% of league fixtures** for the qualifying team (excluding players playing up from a younger age group).
 - Players who transfer mid-season must still meet the **25% threshold calculated from the start of the season**, not from the transfer date.
- Sanction:** This will be checked by the JMC. Any team found icing an **ineligible player** will be **expelled** from the Finals. Results will be awarded in line with the **mercy rule** to the non-offending team(s).

3. Dispensations

IHUK may grant dispensation where the 25% requirement is not met. Evidence is required. This can be due to:



- Injury (medical evidence may be required)
- GB/ENTP commitments (including camps)
- Cancelled fixtures (may count toward total)
- Female players required to prioritise WNIHL fixtures

Player Pool:

- In exceptional cases (e.g., last-minute illness or injury), teams may request use of the **Player Pool**.
- Age-eligible players from the **parent club** must be considered first.
- All dispensation requests must follow the **standard process** and be approved by IHUK, who retain the right to refuse.

4. Matchday Protocols & Administration

Team Lists

- Must be submitted to the **IHUK Event Team** in advance by the stated deadline.
- **U12:** A fixed line sheet must also be submitted and cannot be changed during the Finals.
- Lists/line sheets must be in the **official gameday format**, signed, and handed in at team registration.
- If there are concerns with U12 line sheets, both head coaches will be asked to meet with the **Junior GM/Event GM** before the game.

Timings

- Teams must be **ready to enter the ice 5 minutes before** scheduled face-off.
- Warm-up: **5 minutes with pucks**, starting when both goaltenders enter the ice.
- Period breaks: **2 minutes on the bench** (except U19, where the second-period break may include an ice resurface and players may return to dressing rooms).
 - *Ice cuts are at the discretion of tournament officials; if no cut is scheduled, both teams will be advised before the second period.*

Ineligible Players

- If an ineligible player appears on the official list, the offending team will be **expelled from the Finals weekend**.

5. Tied Games

U14–U19:

- 5-minute **sudden-victory overtime (3v3)**.
- If still tied: **best-of-3 shootout**.
- If still tied: **sudden death shootout**, any eligible bench player may participate.
- Players serving penalties when the shootout begins are **not eligible** to take shots.



U12:

- 3-minute or 4-minute sudden-victory overtime (one full shift for each line).
- If tied: each team takes **5 penalties with Line 1 players**.
- If still tied: sudden death shootout using **Line 2 players**, then **Line 3** if needed.
- If still tied after 15 penalties (5 per line), repeat from Line 1.
- Each line is limited to **5 penalties maximum**, even if more players rotate on that line.

6. Discipline

- **Penalty points and suspensions** from the Finals carry over into the following season.
- All major offences will be reported to **IHUK DOPS** and handled per normal procedures.
- **Inappropriate or abusive behaviour** (including damage to property) will not be tolerated:
 - May result in **ejection from the Finals** and/or **future event bans**.
 - Players causing damage will be held **liable for costs incurred**.



Appendix C – Minimum Squad & Bench Strength Requirements

Summary of Minimum Squads

League	No. of teams	Squad size by 31 August of playing season
Juniors	1	Min: 13 + 1
	2	Min: 26 + 2

All players must be fully registered and allocated in GameDay to their respective teams by 31 August 2026.

Each club must provide their JMC regional lead a copy of the roster for each time prior to the first game for each age group that the club has.

Note: season 27-28, minimum registered players will be **15, including netminders., (14+1)**

Summary or Minimum Bench Strength on Match Day

League	Players	Bench officials
Junior	Min: 13 + 1 [^] Max 20 + 2 Min U12: 15 + 1 Max U12: 21 + 2	L2 Team Coach and minimum L1 Assistant Coach. Team Manager: does not count towards bench strength but may be on the bench.

Late Arrivals

- A game may start with a minimum of **six players** (5 skaters + 1 netminder).
- By the **start of the second period**, the team must reach the **full minimum bench strength** as defined in Section 8.
- These late-arriving players must be **dressed and on the bench, ready to participate**.
- If the required number is not met by the second period, the fixture will be classified as a **failure to fulfil**.
- [^]Unless a dispensation has been granted under Section 7.4.



Appendix D – U12 Competition Format & Administration

1. Line Setting

- Coaches must submit line sheets **no later than 30 minutes before face-off** using the official IHUK template.
- **Maximum team size:** 18 skaters + 2 netminders.
 - *Exception:* If both teams agree to play with 4 lines, teams may dress 21 skaters + 2 netminders (officials must be informed before the game).

Line Allocation

- **Line 1:** Strongest players – max 5 (3 forwards, 2 defence).
- **Line 2:** Intermediate players – max 5 (forwards ranked 4–6, defence ranked 3–4).
- **Line 3:** Least experienced players – up to 7 (forwards 7+, defence 5+) rotated into play.
- **Line 4 (optional):** U10s/least experienced (only if both teams agree to 4-line hockey).
- Coaches should **record player assessments** for reference in case of disputes.
- Players must be identified by **line** using one of:
 - Numbered jerseys (e.g., Line 1: 10–19, Line 2: 20–29, etc.), OR
 - Coloured armbands (Line 1: red, Line 2: yellow, Line 3: blue, Line 4: green), OR
 - Helmet tape/skull caps, OR
 - Another agreed method approved by both teams and officials.

Line Management

- **Lines change on the buzzer every 60 seconds.**
- Line 1 always starts each period.
- Players can only play on their assigned line unless:
 - An injury requires a player from a lower line to move up, or
 - An ejection occurs, in which case a lower-line player must move up.
- Breaches:
 - First offence = minor penalty.
 - Persistent abuse = breach of Code of Conduct; may result in game forfeiture or points deduction.



2. Game Format

- Games are played with a **running clock**.
- **Game length:**
 - **3-line format** – three periods of **18 minutes** (running clock).
 - **4-line format** – three periods of **20 minutes** (running clock).
- Officials manage restarts fairly, dropping the puck quickly without giving either team an advantage.

Stoppages

- Games are played with a running clock, unless otherwise agreed by both teams prior to the game. In such cases, stoppages will occur after each goal, and for any situations at the officials' discretion (e.g. injuries, bench management/conversations).

Line Changes

- Buzzer every 60 seconds signals automatic line change.
- Puck must be left where it is.
- Deliberate movement = warning, then minor penalty for unsportsmanlike conduct.

Offsides & Frozen Pucks

- Play does not stop.
- Officials call e.g., "Reds OUT!"; the attacking team must clear the zone before re-entering.
- Failure to retreat quickly = delay of game penalty.
- Excessive freezing by goalies may also be penalised.

Icing

- No icing calls at U12.

3. Netminders

- Netminders do not change ends between periods.
- If two netminders are dressed:
 - Teams may alternate them by line (standing ready by the net, no interference), OR
 - Alternate by shift from the bench (goalie swap on the buzzer).
- **Pulling the goalie:**
 - Replacement must come from the **lowest line available** (e.g., Line 3).
 - Higher-line replacements = bench misconduct penalty.



4. Penalties

- Penalties served by the offending player.
- **Minor penalties:**
 - In 3-line games, a minor penalty is 3 minutes.
 - In 4-line games, a minor penalty is 4 minutes.
- **Misconduct penalties:**
 - A misconduct remains 10 minutes.
- **Serving penalties:**
 - Penalties are served only on the player's line shifts.
 - **For example**, if a player is on a 3-line rotation, they miss their own shifts until the penalty time has expired.
 - **Bench Minor penalties** - Must be served by a player selected by the coach on the same line the misconduct happens.
- **5+Game penalty:** player ejected immediately, no need to serve the 5 minutes major penalty (line-up may be rebalanced with a lower-line player).
- Officials should explain penalties to players for development.
- Play does not stop; second official escorts penalised player to the box.
- Penalty ends if a goal is scored during the same shift (*exception: majors must be served fully*).
- Coincidental penalties are not applied at U12.

5. Match Official Coverage

- Standard games require two on-ice officials.
- If only one official is available, or none are available **Level 2 Team Coaches** are responsible for supervising play and supporting officiating.

**Appendix E – On-Ice official fees**

The following fees apply for the 2026–2027 season.

Please note: the prices listed exclude unavoidable additional charges such as parking fees, toll roads/bridges, congestion charges, or similar expenses.

League	Total Fee Without Mileage	Max Mileage	Max Mileage Fee	Total	Referee Fee	Linesman Fee	2 Man System
U19	£82.00	250	£112.50	£194.50	£35.00	£23.50	£41.00
U16	£71.00	200	£90.00	£161.00	£31.00	£20.00	£35.50
U14	£59.00	150	£67.50	£126.50	£25.00	£17.00	£29.50
U12	£45.00	150	£67.50	£112.50	£20.00	£13.00	£22.50



Appendix F - Contacts

General Manager – Juniors

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Regional Lead – North East

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